Type-Level Web APIs with Servant An Exercise in Domain-Specific Generic Programming WGP 2015, Vancouver

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type Counter = Get '[JSON] Int :<|> "step" :> Post '[] ()

A Haskell datatype.

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GET / obtain the current value POST /step increment counter

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type StepCounter = "step" :> Post '[] ()
type Counter = GetCounter :<|> StepCounter
newtype CounterVal = CounterVal Int
deriving (Show, Num, FromJSON, ToJSON)

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- generate documentation,
- implement a server,
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- implement a server,
- obtain a client,
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The above are supported by Servant out of the box, but additional "interpretations" can be implemented.

Documentation

Generating documentation

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```

```
markdown :: API -> String
docs :: HasDocs api => Proxy api -> API
```

Fails at compile time because we lack necessary information!

Input types are required to be an instance of ToSample :

instance ToSample CounterVal CounterVal where
 toSample _ = Just (CounterVal 42)

GET /

Response:

- Status code 200
- Headers: []
- Supported content types are:
 - application/json
- Response body as below.

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What we can expect just by having the API type:

- decisions on whether a request is valid or not,
- ► routing the incoming requests to the right handlers.

What we have to provide ourselves:

handlers that actually turn inputs into outputs.

Handler should be "something that produces a CounterVal":

Server GetCounter ~ EitherT ServantErr IO CounterVal

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handleGetCounter :: TVar CounterVal
 -> Server GetCounter
handleGetCounter ctr = liftIO (readTVarI0 ctr)

Handler should be "something that produces a ()":

Server StepCounter ~ EitherT ServantErr IO ()

handleStepCounter :: TVar CounterVal
 -> Server StepCounter
handleStepCounter ctr =
 liftI0 \$ atomically \$ modifyTVar ctr (+ 1)

Handler should be a combination of two handlers:

```
Server Counter ~
  (Server GetCounter :<|> Server StepCounter)
```

```
handleCounter :: TVar CounterVal
    -> Server Counter
handleCounter ctr = handleGetCounter ctr
    :<|> handleStepCounter ctr
```

Running the server

serve :: HasServer api
=> Proxy api -> Server api -> Application

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```
start :: IO ()
start = do
initCtr <- newTVarIO 0
run 8000
  (serve counterAPI (handleCounter initCtr))</pre>
```

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```

Statically checks:

- the presence of handlers for every API part,
- the types of the handlers.

Complete server code

API with Proxy

```
type GetCounter = Get '[JSON] CounterVal
type StepCounter = "step" :> Post '[] ()
type Counter = GetCounter :<|> StepCounter
newtype CounterVal = CounterVal Int
deriving (Show, Num, FromJSON, ToJSON)
counterAPI :: Proxy Counter
counterAPI = Proxy
```

Handler(s)

```
handleGetCounter :: TVar CounterVal -> Server GetCounter
handleGetCounter ctr = liftI0 (readTVarI0 ctr)
handleStepCounter :: TVar CounterVal -> Server StepCounter
handleStepCounter ctr = liftI0 $ atomically $ modifyTVar ctr (+ 1)
handleCounter :: TVar CounterVal -> Server Counter
handleCounter ctr = handleGetCounter ctr
:
```

Driver

```
start :: I0 ()
start = do
initCtr <- newTVarIO 0
run 8000 (serve counterAPI (handleCounter initCtr))</pre>
```

Client

client :: HasClient api
 => Proxy api -> BaseUrl -> Client api

getCounter :<|> stepCounter =
 client counterAPI (BaseUrl Http "localhost" 8000)

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getCounter :<|> stepCounter =
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Yields:

getCounter :: EitherT ServantError IO CounterVal
stepCounter :: EitherT ServantError IO ()

GHCi> runEitherT getCounter Right (CounterVal 0) GHCi> runEitherT (stepCounter >> getCounter) Right (CounterVal 1)

Modifying the API

type SetCounter = ReqBody '[JSON] CounterVal :> Put '[] () type Counter = GetCounter :<|> StepCounter :<|> SetCounter

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Server and client become type-incorrect.

Adapting the server

Server SetCounter ~
CounterVal -> EitherT ServantErr IO ()

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Server SetCounter ~
CounterVal -> EitherT ServantErr IO ()

handleSetCounter :: TVar CounterVal -> Server SetCounter handleSetCounter ctr newValue = liftI0 \$ atomically \$ writeTVar ctr newValue

handleCounter :: TVar CounterVal -> Server Counter handleCounter ctr = handleGetCounter ctr :<|> handleStepCounter ctr :<|> handleSetCounter ctr Servant consists of:

- ► a type-level DSL for web APIs.
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- ► a number of interpretations (documentation, server, client, links, ...) of the DSL.

Servant is extensible:

- with respect to the DSL constructs,
- and with respect to the interpretations.

Type-level DSL

What is a web API?

- Requests and responses.
- Requests can be constrained in various ways:
 - ▶ path,
 - parameters,
 - headers,
 - ► body,
 - method.
- Responses can also be constrained:
 - status code,
 - headers,
 - body.

api ::= api :<|> api | item :> api | method

api ::= api :<|> api | item :> api | method

item ::= symbol
 header
 ReqBody ctypes type
 Capture symbol type
 QueryFlag symbol
 QueryParam symbol type
 QueryParams symbol type
 ...

```
api ::= api :<|> api
| item :> api
| method
```



```
api ::= api :<|> api
| item :> api
| method
```

Mapping to Haskell types:

```
data api1 :<|> api2
infixr 8 :<|>
data (item :: k) :> api
infixr 9 :>
data ReqBody (ctypes :: [*]) (t :: *)
data Capture (symbol :: Symbol) (t :: *)
data Get (ctypes :: [*]) (t :: *)
data Post (ctypes :: [*]) (t :: *)
data JSON
```

Each interpretation is a class:

class HasServer api where
 type Server api :: *
 route :: Proxy api -> Server api
 -> RoutingApplication

From the grammar to an interpretation

How to deal with the different syntactic categories?

How to deal with the different syntactic categories?

Option 1: use different classes for each category

class HasServerAPI api
class HasServerItem item
class HasServerMethod method

. . .

How to deal with the different syntactic categories?

Option 2: inline productions and do (almost) everything with api

```
api ::= api :<|> api
| symbol :> api
| Header symbol type :> api
| ReqBody ctypes type :> api
| ...
| Get ctypes (Headers headers type)
| Get ctypes type
| ...
```

<pre>instance</pre>	. =>	HasServer	<pre>(api1 :< > api2)</pre>
instance	. =>	HasServer	((sym :: Symbol) :> api)
instance	. =>	HasServer	(Header sym t :> api)
instance	. =>	HasServer	(ReqBody ctype t)
<pre> instance instance</pre>	. =>	HasServer	(Get ctypes (Headers hs t))
	. =>	HasServer	(Get ctypes t)

Get '[JSON, HTML, PlainText] MyType

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class Accept ctype where contentType :: Proxy ctype -> MediaType

Every content-type descriptor is an instance of Accept.

class Accept ctype => MimeRender ctype t where mimeRender :: Proxy ctype -> t -> ByteString class Accept ctype => MimeUnrender ctype t where mimeUnrender :: Proxy ctype -> ByteString -> Maybe t In particular:

- ► the server interpretation computes the type of the handler,
- the client interpretation computes the types of the request functions,
- the link interpretation computes whether one API fragment is contained in another,
- the documentation interpretation uses a similar mechanism to attach additional documentation to specific parts of the API.

```
type Server (api1 :<|> api2) =
    Server api1 :<|> Server api2
type Server ((sym :: Symbol) :> api) =
    Server api
type Server (ReqBody ctypes t :> api) =
    t -> Server api
```

Adding a new interpretation:

- define a new class
- provide the instances for each of the syntactic constructs

Adding a new language construct:

- define a new datatype
- provide instances for all the interpretations

Current and future work

- Efficient routing.
- Error messages.
- Error handling.
- Authentication.
- CSV content type.
- Javascript client functions.
- Mock server generation.
- Swagger or other API description languages.
- ▶ ...

Domain-specific generic programming

Aim: describe many or all datatypes.

Often uses structural combinators to describe the syntax of datatypes on the type-level:

- ► sums,
- products.

Generic functions interpret the structure and work for many datatypes and are robust to change.

Aim: describe the syntax of a specific domain on the type-level. Also uses structural combinators:

- ▶ sums (:<|>),
- products (:>).

Generic functions interpret the structure and work for many inhabitants of the domain and are robust to change.

- database schemas,
- configuration options,
- general context-free grammars,
- ▶ ...

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- save a lot of boilerplate,
- ► are much more robust, concise, and easy to refactor.

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Haskell (with all its current extensions) is mostly up to the task. Essential:

- type classes,
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- ► data kinds, type-level strings, kind polymorphism.

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- type classes,
- type families,
- ► data kinds, type-level strings, kind polymorphism.

Domain-specific generic programming can be applied to other domains as well.

https://haskell-servant.github.io

Julian and Sönke offer a CUFP tutorial on Friday.